

Race No	Start Time	Class	Code Flag
1	13:00	Cruiser IRC 1 (0.950 and Over)	No. 1
2	13:10	Cruiser PYS 1 (1000 and Under) & Cruiser IRC 2 (0.949 and Under)	No. 4
3	13:15	Cruiser PYS 2 (1001 to 1080)	No. 5
4	13:25	Flying Fifteen	A
5	13:30	Sonata	No 6
6	13:35	Restricted 2-Sail	No 3
7	13:40	River	R
8	13:45	Glen	G
9	13:50	Lightning	D
10	13:55	Squib	E
11	14:00	Cruiser PYS 3 (1081 and Over)	K
12	14:10	Dinghy PYS 1 (1130 and Under)	J
13	14:15	Dinghy PYS 2 (1131 and Over)	V

**HIGH WATER - 15:39 hours**

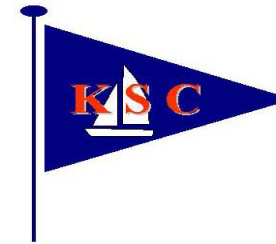
### Predefined Courses for Races 1 to 3

- Note:** When entering or leaving Kircubbin Bay all boats must pass East of Sand Rock Pladdy.
- A.** Start KSC line East to West, KSC Mark 8 (Eel Pladdy) to Port, Mark 9 (Island Taggart) to Port, Mark 10 (Marfield Bay) to Port, KSC Mark 4 (Whitebank Pladdy) to Starboard, Finish KSC line West to East.
  - B.** Start KSC line East to West, KSC Mark 8 (Eel Pladdy) to Port, Mark 9 (Island Taggart) to Port, Mark 17 (Round Island) to Port, KSC Mark 4 (Whitebank Pladdy) to Starboard, Finish KSC line West to East.
  - C.** Start KSC line East to West, KSC Mark 8 (Eel Pladdy) to Port, Mark 5 (Dunynneill) to Starboard, Mark 9 (Island Taggart) to Starboard, KSC Mark 6 (Horse Island) to Port, Finish KSC line East to West.
  - D.** Start KSC line East to West, KSC Mark 8 (Eel Pladdy) to Port, Mark 10 (Marfield Bay) to Starboard, Mark 3 (Holm Bay) to Starboard, KSC Mark 6 (Horse Island) to Port, Finish KSC line East to West.

## SUPPLEMENTARY SAILING INSTRUCTIONS

1. **RULES:**  
Racing to be in accordance with current R.R.S., R.Y.A. and General Strangford Lough Regatta Rules, except as amended below.
2. **START (all classes):**  
A line from flagpole by battery through staff on shore, limited by orange inner limit buoy and mark 'S' which may or may not be on the line, crossed East to West. Mark 'S' will be used for starting only. In the event of mark 'S' being missing the line will be delimited by the inner limit mark and mark No 1.
3. **FINISH (all classes):**  
A line between the No. 1 mark and the battery flagpole.
4. **STARTING SIGNALS:**  
Rule 6 of the General Strangford Lough Regatta Rules and RRS Rule 26 are amended as follows:  
Warning, 10 minutes before start      Class Code Flag hoisted  
Preparatory, 5 minutes before start      Code Flag "P" broken out or Previous Code flag lowered  
Start,      Class Code flag lowered  
Where there is a 10 minute gap between starts the preparatory signal will be removed at the start of the preceding class and re-displayed 5 minutes before the start of the next class. A gun will be fired with each signal, but should the gun misfire the time is to be taken from the flags.
5. **COURSE:**  
The course to be sailed by boats in races 1 to 3 inclusive will either be indicated by displaying a single letter at the battery corresponding to one of the predefined courses overleaf, or by displaying an array of numbers at the battery. The marks for races 1 to 3 include all of the KSC marks shown on the attached chart a Red number on White indicating mark to be rounded to Port and a White number on Black, indicating mark to be rounded to Starboard. Mark 10 – Marlfield, Mark 17 – Round Island, Mark 9 – Island Taggart, Mark 3 – Holm Bay, Mark 11 – Jackdaw, ~~Mark W – Ringbarr~~ and Mark 5 – Dunnyneill may also be used in which case a white number on blue indicates a port hand rounding mark, and a blue number on white, indicates a Starboard hand rounding mark.  
  
The course to be sailed in all other races will be displayed as an array of numbers at the battery, Red number on White, mark rounded to Port, White number on Black, mark rounded to Starboard. Two rounds of the same course will normally be sailed by boats in races 4 to 8 unless shortened as set out below.  
  
**Boats in all races must pass the Black Markers at Monaghan Bank, White Bank, Eel Pladdy and Woman Rock on the side furthest from the obstruction they mark. Boats in races 1 to 3 must also keep East of Sand Rock Pladdy and West of Youran if entering or leaving Kircubbin Bay.**
6. **CHANGING/SHORTENING COURSE:**  
By flying Code Flag "C" above the appropriate Class Code Flags at the end of any round, and changing course numbers if necessary. A sound signal will be made as the first boat in each relevant class approaches the line.
7. **TIME LIMIT:**  
Any boats not finished by 18:00 hrs BST shall be deemed to have retired.
8. **PROTESTS:**  
Protests written on the RYA form, accompanied by a £20.00 deposit (forfeited if protest is deemed frivolous) to the Regatta Secretary within one hour of the finish of the race.
9. **RESCUE BOATS:**  
Report to club rescue officer at least 30 minutes before Race 4 begins.
10. **REFRESHMENTS:**  
Crews of competing yachts and their guests are invited for refreshments in the Clubhouse **after racing** as usual.
11. **VALIDITY OF RACES & PRIZES:**  
A prize will be awarded to the first boat in each valid race. Prizes will be presented in the Clubhouse after racing.

# KIRCUBBIN SAILING CLUB



### OFFICERS

**Commodore:** T McKeown  
**Vice-Commodore:** G Brown  
**Rear-Commodore:** C Gillespie  
**Regatta Sailing Secretary:** M Brian  
(Tel: (028) 4275 8546)  
**Hon. Secretary:** J Smith  
**Hon. Treasurer:** C Bowman

**Regatta**  
**Saturday, 5<sup>th</sup> July, 2008**  
**First Race - 13:00 hours**